



LETHAL SKILLS | PREPARE
QUESTIONABLE BEATS | FOR PAYDAY

EPK

FILM INFORMATION

FILM TITLE

Double Payday

LOG LINE

Lethal Skills - Questionable Beats

CONTACT INFO

Lesclusiva Productions
Pirmasenser Str. 6
66957 Vinningen, Germany
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double-payday.com
taro-donatella.com

Taro Donatella - Producer & Director
+49 6335-2970331
info@lesclusiva.de

TECHNICAL INFO

Running Time: unknown
Delivery Format: 4K
Aspect Ratio: 2:0
Shooting: RED Raptor VV 8K
Blazar Cato 2:0
Color
Language English



SYNOPSIS

ABOUT THE MOVIE

In a world where every bullet has a price, Jax (Taro Donatella) is an elite operative who prides himself on two things: his lethal precision and his questionable choice in high-energy pop music. What begins as a routine \$500,000 hit quickly descends into a chaotic nightmare when the hunter suddenly becomes the hunted. With a fresh \$1,000,000 "Double Payday" bounty placed on his own head, Jax finds himself in the crosshairs of every mercenary in the city.

Trapped within a sprawling industrial labyrinth and surrounded by a relentless army of gunmen, Jax is forced to fight his way out through a hail of lead and fire. But even for a professional killer, a bad day at the office can get weird. Between malfunctioning gear, misplaced Toys, and the sheer absurdity of a battlefield where nothing goes according to plan, Jax realizes that survival requires more than just a steady aim, it requires a bit of luck and a lot of ammunition.

Blending high-octane intensity with dark, irreverent humor, Double Payday is a visceral action-comedy that proves that being a stone-cold professional is a lot harder when the world is trying to kill you in the most ridiculous ways possible.

WHO IS JAX?



Jax is a man of lethal contradictions. As a top-tier bounty hunter, he is the gold standard of his trade: an elite operative outfitted with cutting-edge tech, impeccable style, and a razor-sharp tactical mind. He doesn't just do the job; he executes it with a level of success that has earned him a life of high-stakes contracts and high-end gear.

But behind the tactical vest and the steely gaze of a stone-cold assassin lies a different story. Having grown up in a world devoid of affection, Jax missed out on the simple joys of childhood, a void that now manifests in his eccentric, often childlike impulses. Whether he's passionately singing along to K-Pop anthems or keeping a glittery unicorn as a lucky charm, the "kid within" is never far from the surface.

Jax operates in a grey area of morality. While a flicker of compassion might cross his face, his professional instincts always win: in the end, he pulls the trigger. For Jax, a "neutralized" target is just another day at the office, allowing him to return to the life of luxury he has built for himself.

However, even the best-laid plans of an elite killer aren't immune to the absurdity of life. From malfunctioning weaponry to the most inconveniently timed crazy stuff, Jax constantly finds himself derailed by ridiculous and unforeseen situations. Yet, no matter how chaotic or "dumb" the obstacle, Jax proves time and again that you can take the boy out of the childhood, but you can't take the professional out of the fight.

IMDb

@Double Payday

@Taro Donatella

CREW & CAST

DIRECTOR & PRODUCER

Taro Donatella

CAMERA & DOP

Zhong To
Sascha Kutzke
René Ranisch

FIRST ASSISTANT DIRECTOR

Axel Schuldes

WRITER

Taro Donatella

Drone Pilot / UAV Pilot

Sascha Kutzke
Zhong To

CAST

Taro Donatella (JAX)
Julia Gerhard
Isabell Spreen
Lisa Marie Backhaus

CAMERA ASSISTANT

1st AC - Christopher Pankratz

MUSIC & SOUND DEPARTMENT

Joe MooGeen (UMG)

PRODUCTION LIAISON

Selina Wolf
Sebastian Noreaga

KEY MAKEUP ARTIST (MUA)

Varvara Toussaint

FILM COLORIST

Lesclusiva Productions

EDITOR

Lesclusiva Productions

SOUND MASTER / BOOM OPERATOR

Sam Kadded

GAFFER

Alexander Fink

AMORER & WEAPONS SERVICE

Gerhard Ehrlich
Sniper-Airsoft Supply GmbH

SET SECURITY SERVICE

Roman Novák
RN-Security

SPECIAL EFFECTS PARTNER

Enola Gaye - 3rd Light GmbH

BTS UNIT VIDEOGRAPHER

René Ranisch
In Association with Frame Media

SET PRODUCTION ASSISTANT (PA)

Julia Feith
Leon Schmitt

STUNT PERFORMERS - MERCENARY

Patrick Kurz
Tim Schmidt
Jens Giesser
Sebastian Born
Niels Albrecht
Andreas Paulus
Markus Guggemos
Olivier Brunette

CAMERA & LIGHTING PROVIDED BY

Sascha Kutzke
Trinamics Studios

CORPORATE LOCATION REPRESENTATIVE

Salvatore Federico

HOUSING COORDINATOR

Dennis Müller



BEHIND THE SCENES



DIRECTOR'S STATEMENT

I grew up in the 1980s and 1990s, and I still live by the unbridled magic of authentic action cinema. It struck me very early on that in Germany, where I grew up, there were virtually no action blockbusters on an international level. Fascinated by the film industry since childhood, it has always been my dream and my goal to one day direct my own action films at an international standard, with a unique look and my own distinct style, action films exactly as I envision them in my mind. In my early years, I was inspired by action legends like Bruce Willis, an absolute icon. Furthermore, the visual style of the 2000s up to 2014 shaped by Michael Bay has strongly influenced me; I love his camera movement and his unique way of telling stories. At the same time, I love humor, it is an element that must never be missing. Just add a pinch of Guardians of the Galaxy and a touch of Deadpool, and the comedic tone is complete. I strive to unite these inspirations into a visual work of art, spiced with comedy and the typical old-school action charm I grew up with.

The reason I am only starting this project now is that I come from a very, very, very poor family and experienced homelessness during my childhood. I never really had much money and always dreamed of entertaining people through action films both in front of and behind the camera, but life kept moving forward. That was until a few years ago, when a good friend of mine named Ernst Kubitzka also a fellow filmmaker passed away. We had planned to bring this project to life together, but unfortunately, we never got the chance. So, I decided to realize this project at any cost: for my friend, for myself, and for everyone out there who loves action movies just as much as I do. I have sacrificed so much for this film my time, all my money, and all my hope. Yes, absolutely! I went all-in, because I see this project as the only real shot I've got.

WHY A SHORT FILM FOR FILM FESTIVALS?

It's all about reaching the right people. I want to connect with an audience that loves cinema just as much as I do and truly appreciates the hard work behind every single frame. The main reason for participating in festivals is to ensure my work is seen by the key players in the international film industry, allowing me to make a name for myself. Awards and trophies are not my primary focus. I am not submitting the film to win prizes, but to make sure it lands in front of the right people and those architects of international cinema happen to be at the world's film festivals.





LECLUSIVA
PRODUCTIONS



GREEN
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